

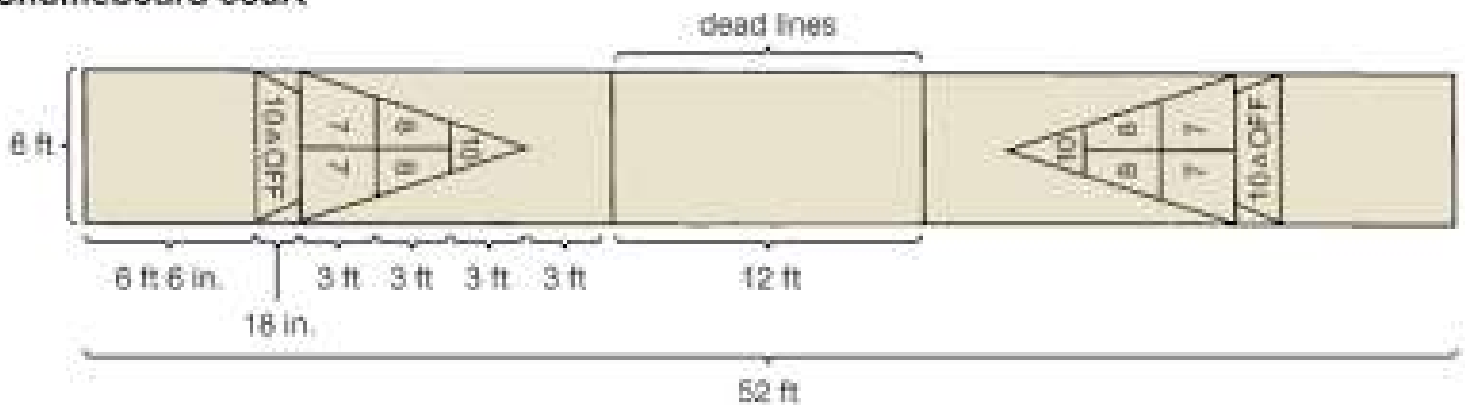


VIRTUAL SHUFFLEBOARD SCORESHEET & PROCEDURES

Court:

Use an outdoor shuffleboard court at a recreation or community center near your home while practicing social distancing and wearing a mask.

Shuffleboard court



Equipment for Game:

- Discs (4)
- Shuffleboard cue -The cue shall not have an overall length of more than six feet, three inches- 6'3"
- Clipboard and pen

The Game:

- Each participant shoots 80 pucks (the equivalent of 2 games).
- Line up your pucks and shoot all four from the right.
- Walk to the other end of the court and add the scoring pucks and write them on score sheet.
- While at that end of the court, line up your pucks and shoot from the left. Continue to alternate sides. After 80 pucks, total your score.

VIRTUAL SHUFFLEBOARD

Penalties

- Players shall place their four (4) discs within and not touching lines of their respective half of 10-Off area. PENALTY-5 off. Penalty not applied to a player until he/she has played a disc.
- DISC TOUCHING LINES: It is common practice with players to jockey or slide the playing disc backward and forward to see if there is sand which might interfere with disc sliding evenly. NO PENALTY is to be called on this practice if lines are touched or crossed while jockeying. Disc in motion may cross outside diagonal line. No penalty inflicted if disc being played STARTED in clear should touch or cross separation triangle.
- Players shall not step on or over baseline of court, or extension of baseline, except to gather and place their discs. PENALTY - 5 off for this offense when not in the act of executing a shot.
- Players must not touch a foot, hand, knee, or any other part of their body to the court on or over the baseline or extension of the baseline at any time while executing a shot. PENALTY-10 off.
- Any disc that stops short of the farthest dead line is a dead disc and shall be removed before further play. If a disc is touching that line, it is in play.
- A disc or discs returning or remaining on the court after having struck any object other than a live disc, shall be removed before further play. It is called a dead disc.
- If a dead disc moves or displaces a live disc, the players shall be credited with the scoring of all discs, plus or minus, that were scored before the violation occurred, and that half round played over, unless it was the result of the last disc (8th) played in the half round, then the half round will not be played over, and the players shall be credited with all the discs scored, plus or minus, which were scored before the shooting of the last disc of the half round. This rule applies only to a disc which has been shot on the player's own court. The player shooting the offending disc is also given a 10 off penalty.
- A disc which stops just beyond farthest baseline shall be removed at least eight (8) inches back from baseline.
- A disc which is more than halfway over side of court, or which rests or leans on edge, shall be immediately removed.

Scoring

- SCORE ALL discs on court within and not touching lines; separation triangle in 10-off area is not considered. If a disc is touching any THICK lines, which are around the edges, it does not count. The THIN lines in the middle are only there to separate the two sides when shooting from a particular end and do not exist when shooting toward them.
- JUDGING A DISC: When judging a disc in relation to lines, look DIRECTLY DOWN.
- A MOUNTED DISC, or disc resting on top of disc, happens sometimes when players use excessive force in shooting. Each disc shall be judged separately according to scoring rules.

Virtual Shuffleboard Scoresheet

Four Discs for each Frame

Sample

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|-------|-------|---|----|------|----|----|-------|----|----|------|----|----|-------|----|----|------|----|----|-------|-----|----|------|----|----|-------|---|----|------|----|----------------------------------|----|
| 1 | Right | 5 | 2 | Left | 12 | 3 | Right | -5 | 4 | Left | 10 | 5 | Right | 7 | 6 | Left | 15 | 7 | Right | -10 | 8 | Left | 15 | 9 | Right | 7 | 10 | Left | -5 | First 10 Frame 40 disc score: | 51 |
| Total | Score | 5 | 17 | 12 | 12 | 12 | 12 | 22 | 22 | 22 | 22 | 29 | 29 | 44 | 44 | 44 | 49 | 34 | 34 | 34 | 49 | 49 | 56 | 56 | 56 | 5 | 5 | | | | |

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|-------|-------|--|---|------|--|---|-------|--|---|------|--|---|-------|--|---|------|--|---|-------|--|---|------|--|---|-------|--|----|------|--|-----------------------------------|--|
| 1 | Right | | 2 | Left | | 3 | Right | | 4 | Left | | 5 | Right | | 6 | Left | | 7 | Right | | 8 | Left | | 9 | Right | | 10 | Left | | First 10 Frame 40 disc score: | |
| 1 | Right | | 2 | Left | | 3 | Right | | 4 | Left | | 5 | Right | | 6 | Left | | 7 | Right | | 8 | Left | | 9 | Right | | 10 | Left | | Second 10 Frame 40 disc score: | |
| Frame | Score | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Total | Score | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

TOTAL SCORE