

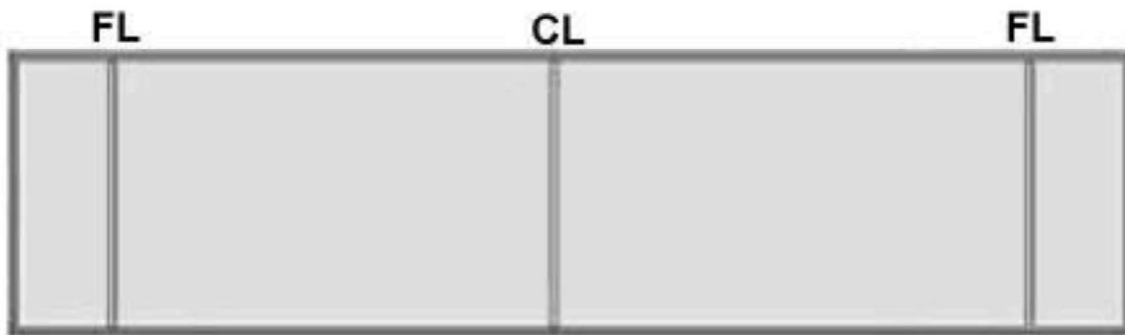


VIRTUAL BOCCE SCORESHEET & PROCEDURES

Playing Surface-The playing surface shall be reasonably flat and level and may consist of packed dirt, fine gravel, artificial surface or short grass.

Court Dimensions -Court dimensions may range from 60' to 95' long and 12' to 15' wide. The recommended size is 60' long and 12' wide. The foul line range is 4' to 10', relative to the total length of the court.

Diagram:



CL = Center Line

FL = Foul Line

Equipment

A set of bocce balls consists of eight large bocce balls, four balls each of two different colors, and a smaller pallino. Ball sizes may be from 107 mm (4.20") to 110 mm (4.33") and the pallino may be from 48 mm (1.875") to 63 mm (2.5").

Virtual Bocce

The Game

Start by placing the Pallino in the center of the center court line. From the end of the court, throw each of your 4 Bocce balls, waiting for the each one to come to rest before throwing the next one.

Any Bocce ball that is within 18 inches of the Pallino after all balls come to rest counts for 1 point. If the Pallino has been moved while throwing the Bocce balls, place the Pallino back at the center of the court at the end of each round and repeat the process 10 times (the equivalent of 2 games).

Fouls

- All bocce balls are thrown from behind the foul line. Foul Line rules apply (see below).
- Balls may be bounced off or played against the sideboards.

Foul Lines

1. Foul lines must be clearly indicated by marks or posts at the sideboard or a chalk line for foul line violations to be officially called and penalties applied.
2. Players may step ON but NOT OVER the foul line before releasing the pallino or a bocce ball. The toe of the foot may not exceed the width of the foul line.
3. If a player steps beyond the foul line before releasing a ball (bocce or pallino), one warning will be given per game. Subsequent fouls will result in nullifying the pallino throw or removal of the thrown bocce ball from play. Standard Penalties apply.

Standard Penalties:

1. For the violation of any rule that requires the removal of a bocce ball from play, that ball is immediately removed from play until that frame has been completed. The violation must be called and the ball removed before the next ball is thrown. If the ball is not removed before the next ball is played, the ball remains in play for the rest of the frame.
2. If possible, any balls moved because of the action of the violation ball are reset to their approximate original position.

Virtual Bocce Score Card

Sample

Balls	# of balls w/in 18" of pallino	Total Score
4	1	1
8	3	4
12	2	6

Balls	# of balls w/in 18" of pallino	Total Score
4		
8		
12		
16		
20		
24		
28		
32		
36		
40		
Total		